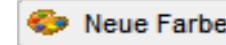
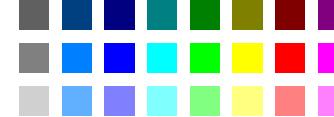




An/Aus



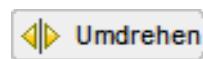
Neue Farbe



Bewegen



Reset



Explosion / Teile bewegen